

89
Solemn March for Chorus and Orchestra

From the Cantata "THE BLACK KNIGHT"

Composed by

EDWARD ELGAR

Op. 25.

Arranged by the Composer.

Sw. coupled to G^t & Ped.

Andante maestoso.

MANUAL.

PEDAL.

8 ft only

add 16 ft

Sw. Reeds. *p*

f

p

cresc.

G^t

dim. *p*

Sw.

16 & 8 ft

8 ft

add 16 ft 3

Sw

mf

cresc.

G^t

f

dim.

Ch.

espress.

8 ft

p

mf Sw.

p

G^t

p

Sw.

pp

ten.

ten.

(Sw. reduced.)

pp Ch. *poco marcato*

cresc. Gt 3

mf Ch. *fp* *p* Ch.

Full Sw. Ch. add 4 ft

cresc. molto Gt 3

The musical score is arranged in three systems, each with three staves. The key signature is B-flat major (two flats). The notation includes various musical symbols such as notes, rests, beams, and slurs.

System 1:

- Staff 1 (Piano):** Starts with a forte (*f*) dynamic. A crescendo leads to a fortissimo (*sf*) dynamic. The section ends with a piano (*p*) dynamic.
- Staff 2 (Guitar):** Labeled with "Gt." and "Ch." (Chamber Horn). It features a melodic line with slurs and ties.
- Staff 3 (Chamber Horn):** Labeled with "Ch." and "Gt." (Guitar). It features a melodic line with slurs and ties.

System 2:

- Staff 1 (Piano):** Starts with a *dim.* (diminuendo) dynamic. A piano (*pp*) dynamic is marked. A crescendo leads to a fortissimo (*f*) dynamic. The section ends with a *dim.* dynamic.
- Staff 2 (Guitar):** Labeled with "Gt." and "Ch." (Chamber Horn). It features a melodic line with slurs and ties.
- Staff 3 (Chamber Horn):** Labeled with "Ch." and "Gt." (Guitar). It features a melodic line with slurs and ties.

System 3:

- Staff 1 (Piano):** Starts with a piano (*p*) dynamic. A crescendo leads to a mezzo-forte (*mf*) dynamic. The section ends with a piano (*p*) dynamic.
- Staff 2 (Guitar):** Labeled with "Gt." and "Ch." (Chamber Horn). It features a melodic line with slurs and ties.
- Staff 3 (Chamber Horn):** Labeled with "Ch." and "Gt." (Guitar). It features a melodic line with slurs and ties.

Additional markings include "8 ft only", "add 16 ft", "Sw. Reed.", "Cresc.", "rit.", and "espress.".